

## **First Baptist School Extended Day Program 2020-2021**

**Purpose:** The primary purpose of the Extended Day Program is to assist working parents by providing after-school supervision for their children in a secure and relaxed environment.

**Program:** The Extended Day Program is modified to meet the needs of the group, including time for homework, snacks (provided by the student), free play, games, and videos. At this time, there will be four cohorts... K2-K4 students, K5-2nd grade, 3rd-4th and 5th -8th. Students will remain within their grade-level cohorts after school. Parents will need to complete a Google Form (found on the school's website) no later than Friday night in order to sign-up students for the Extended Day Program for the following week.

**Covid Protocol:** Students will remain in their cohorts during the Extended Day Program. Staff will ensure that areas and items are sanitized and remind students of social distancing and hand washing/sanitizing.

**Enrollment:** The Extended Day Program will operate Monday through Friday beginning the first full day of school and continue through the last full day of school provided sufficient enrollment is maintained. The hours are from the end of the school day until 5:30 p.m. ***There will be a late fee of \$1 per minute beginning at 5:31 p.m.*** There will be no Extension Program during school holidays. See the school website for other specific dates in which the Extended Day Program will not be offered.

**Fees:** Full Time/5 days (M-F) \$65 per week  
Part Time/1-4 days \$15 per day  
Half Days \$25 per day

Checks are made payable to First Baptist School. Parents will be billed on their child's tuition bill that is sent out monthly by the school.

For further information contact the Extended Day Director, Tomika Halls.

Email: [hallst@fbschool.org](mailto:hallst@fbschool.org)

\*The school, at its sole discretion, reserves the right to refuse extended day service to anyone that does not fully cooperate with the director and the other participants in the program.